

# Digital Citizenship

## Responsible Use

### K1

Learners follow the school's LT responsible use agreements.

Learners collaboratively develop simple essential agreements for the care and maintenance of digital tools and environments

## **Year 2**

Learners follow the school's LT responsible use agreements and discusses them with parents/carers at home.

Learners follow and assist others in applying protocols and practices to demonstrate responsible use of learning technologies in the school environment.

## **Year 4**

Learners follow the school's LT responsible use agreements, showing understanding by developing a set of personal and group essential agreements that promotes safety, security, responsibility and respect when using digital tools and participating in digital environments.

Learners follow and assist others in applying protocols and practices to demonstrate responsible use of learning technologies in the school.

## Year 6

Learners model the school's LT responsible use agreements, showing understanding by promoting safety, security, responsibility and respect when using digital tools and participating in digital environments through personal action and peer and community mentoring.

Learners follow and assist others in applying protocols and practices to demonstrate responsible use of learning technologies in the school.

## Use of Technology

### **K1**

Learners appreciate that technology helps with learning at school and in the wider world.

Learners demonstrate an understanding of age appropriate issues related to safe, healthy, and acceptable use of digital devices (e.g., online safety and privacy, amount of daily screen use, safe searching, online etiquette) and describe personal consequences of inappropriate use.

## **Year 2**

Learners identify ways in which technology supports collaboration, learning, and productivity in school and in the wider world.

Learners demonstrate an understanding of age appropriate issues related to safe, healthy, and acceptable use of digital devices (e.g., online safety and privacy, amount of daily screen use, safe searching, online etiquette) and describe personal consequences of inappropriate use.

## **Year 4**

Learners identify ways in which technology supports collaboration, learning, and productivity in society and recognise some limitations.

Learners select and apply technology resources and describe how these tools improve their ability to communicate, collaborate, be productive, and achieve goals.

## **Year 6**

Learners reflect on, analyses and evaluates the use of learning technologies and its broad impact on lifestyles, commerce, environmental and human progress.

Learners describe how they select and use technology resources to pursue their personal and academic learning projects outside of the classroom.



## The Online World

### **K1**

Learners understand that when we are online, we are a part of a bigger online community.

## **Year 2**

Learners understand that good digital citizens are responsible and respectful in the online world (and beyond)

## **Year 4**

Learners understand that good digital citizens are responsible and respectful in the online world and that they are responsible not only for themselves, but for others in order to create a safe and comfortable environment.

## **Year 6**

Learners model attributes of a good digital citizen who demonstrates that they are responsible and respectful in the online world and take action to create a safe and comfortable environment.

## Academic Honesty

### **K1**

Working towards

## Year 2

Learners acknowledges the owner(s)/creator(s) of digital work by referring to the original sources.

Learners understand that there are laws associated with the use of technology and copyright. They recognise the difference between some simple models of differing software licensing.

## **Year 4**

Learners recognise the importance of acknowledging the owner(s)/creator(s) of digital work and follows sound practices for acknowledging them.

Learners research, discuss, and apply safe, responsible, and legal use of technology (e.g., privacy, security, copyright, file sharing, accessibility, plagiarism).

## **Year 6**

Learners independently recognises the importance of acknowledging the owner(s)/creator(s) of digital work and establishes sound practices for acknowledging them.

Learners research, discuss, and apply safe, responsible, and legal use of technology (e.g., privacy, security, copyright, file sharing, accessibility, plagiarism). Use technology resources to convey the relevance of these issues to other students and the public at large.